



# ***Rules & Guidelines***

(Effective December 10, 2011)

## ***Membership***

Membership due shall be \$50 annually. Updates on Race Dates or League Business will be sent out monthly by e-mail. Membership for additional horse or Youth/Senior Divisions will be an additional \$25. An Associate Membership may be purchased for \$25. PeeWee's do not have to pay a membership fee. The Novice Horse Class is for seasoning only and once they have won \$500 as of the race date they are no longer eligible and must not enter class.

For insurance purposes all contestants must be members. If contestant is not a current member and does not join at the race they shall pay a day membership fee of \$5.

Membership dues will run from the Monday following finals until the conclusion of the finals the next year. The new race year will start on the Monday immediately following finals.

Upon receipt of the membership fees, the Members will receive a numbered membership card.

Run2Win Racing League retains the right to refuse membership to anyone.

## ***Sanctioning***

Call the Run2Win Office or fax your request to (530) 865-4799. You can also e-mail [sharra@run2win.net](mailto:sharra@run2win.net) to secure race dates and obtain a producer's sanctioning packet. All producers must return by fax or e-mail the sanctioning form so that all your race information can be put on the Run2Win website.

Run2Win Racing will send out e-mails to everyone on our list notifying them of your races. Producers can provide their e-mail list to the Run2Win office to expedite the advertising of races.

All Run2Win Racing League events must at minimum offer the Open, Senior, Youth & Novice Horse classes.

Producers retain right to co-sanction with any other barrel racing organization.

Run2Win Racing reserves the right to deny sanctioning to any individual or organization if it is determined to be in the best interests of Run2Win Racing or its members.

## ***Scheduling***

Every effort will be made to have no conflicts of race dates among Run2Win Racing League Producers. Priority will be given to the first submitted request. If a conflict does arise, producers are encouraged to work together to coordinate race schedules and times.

Resolution of races that have conflict dates and times will ultimately be left up to Run2Win Racing League Management. Sanctioning may be denied.

## ***Cancellation of Races***

If a race date must be cancelled, call the Run2Win Office immediately and send or fax in writing the reason for the cancellation. The written reason can be by fax (530) 865-4799 or e-mail to [sharra@run2win.net](mailto:sharra@run2win.net). We need to be able to notify members ASAP.

**All** collected fees **must** be refunded immediately and every effort made to notify the contestants that the race has been cancelled.

## ***Race Classes***

<b>Open</b>	Any horse or rider can enter
<b>Senior</b>	Rider 45 years or older as of date of first senior competition
<b>Youth</b>	Rider 18 years or younger as of date of first youth competition
<b>Novice</b>	Horse has less than \$500 in winnings as of race entry date
<b>PeeWee</b>	10 years or younger and cannot compete in any other race class at that race

A horse may be entered in any class two times but it must be with two different riders. A contestant may opt to carry their time from another class to the Senior, Youth or Novice Classes. It is the responsibility of the contestant to notify the office their intention to carry their time prior to the start of the Open Class. If a contestant fails to notify the office prior to start of the open race the contestant must compete in the Senior/Youth/Novice Class that they have entered or forfeit their fees. If an average is offered, the contestant must enter before making their first run.

## ***Entry Fees***

Open/Senior/Youth/Novice Classes Entry Fees are left to the discretion of the producer. Peewees entry fees should not exceed \$5 and some type of participation award should be given.

Some Arenas may impose an arena fee, processing charge or late fee that is on top of the Class Entry Fee. As long as it is published ahead of time this is at the discretion of the producer.

Any contestants who are not a current member of Run2Win Racing League and do not complete a membership form at the race must pay a \$5 day member fee.

Producers retain the right to refuse entry.

## ***Competition Rules***

A barrel pattern at a Run2Win Racing League event must be a minimum of 15ft off the fence for barrels one(1) and two(2). A minimum of 30ft off the fence for barrel number three(3). Stopping distance from eye to fence must be a minimum of 50ft.

A Barrel Pattern must be marked with a tape measure. Once the race begins, there will be no altering of gates, barrels, electric eyes or markers. The course must remain consistent from the first ride to the last.

Barrels used must be 55 gallon drum with top and bottom intact (no open ends).

Ground around barrels must be worked and re-leveled after every five (5) contestants or fewer have competed. Good and safe ground conditions must be a priority at each and every race.

A horse may not be competed on more than twice (2) in any class.

Reruns or no times in any class are specified below.

## ***Draw***

The draw will be done in a random manner. Under no circumstances shall a contestant pick their own draw position. The exception to this rule is to separate riders running more than one horse. Show management has discretion in this matter. If a contestant is unable to run in his/her draw position due to unforeseen circumstances, the producer may allow the contestant to run at the end of the race.

Contestants riding two or more horses must ride in the order drawn.

## ***Race Format Options***

All races can be run in the 4D, sc4D or 5D format.

### **4D Option**

**1D** Fastest Time

**2D** Fastest Time plus .5 seconds

**3D** Fastest Time plus 1.0 seconds

**4D** Fastest Time plus 2.0 seconds

### **Short Course 4D Option**

**1D** Fastest Time

**2D** Fastest Time plus .5 seconds

**3D** Fastest Time plus 1.0 seconds

**4D** Fastest Time plus 1.5 seconds

### **5D Option**

**1D** Fastest Time

**2D** Fastest Time Plus .5 seconds

**3D** Fastest Time plus 1.0 seconds

**4D** Fastest Time plus 1.5 seconds

**5D** Fastest Time plus 2.0 seconds

## ***Payout Formula***

Jackpots for a class are calculated by taking at least 70% of entry fees for that class plus **ALL** of the added money. Jackpots are allocated to each division within a class as defined below:

### **For 4-D Payouts:**

1D=30%

2D=27%

3D=23%

4D=20%

### **For 5D Payouts:**

1D=26%

2D=23%

3D=20%

4D=17%

5D=14%

If a division breaks down where one division has no riders in it, then the amount that would have been allocated to the empty division is re-allocated proportionally to the remaining divisions. If only one person is in a division, that rider receives the total payout for that division.

The number of places paid will be determined based upon an attempt to payout an amount equal to or greater than the entry fee for a class to the last hole paid in the lowest division. At times, the last hole payouts may be less in the class due to the number of entrants, low entry fees and 5D formats. In all cases, however, payouts will be made to at least 1 racer in each division.

## **Payoff breakdown**

1 place 100%

2 places      60%    40%

3 places      43%    33%    24%

4 places      40%    30%    20%    10%

5 places      33%    27%    20%    13%    07%

6 places      28%    24%    19%    14%    09%    06%

7 places      25%    21%    18%    14%    10%    07%    05%

8 places      23%    19%    17%    14%    11%    07%    05%    04%

9 places      21%    18%    16%    14%    11%    08%    05%    04%    03%

10 places     20%    18%    16%    13%    10%    08%    06%    04%    03%    02%

### ***Payoff Corrections***

It is the producer's responsibility to do the payout correctly. If the payout is determined to be inaccurate the race producer is liable to make corrections in a timely manner. Contestant who fails to payback an overpayment due to miscalculation will be on the ineligible list and unable to compete at Run2Win Racing League races until monies are paid back in full.

### ***No Times***

If a contestant knocks down a barrel it is considered a no time run. The rider's time will be announced but no moneys will be paid on the run. If a rider fails to complete a forward cloverleaf pattern, it too will be considered a no-time. If a contestant runs out of draw position it will be considered a no time if no producer error has occurred.

### ***Reruns***

Should a producer deem a rerun is in order due to mechanical errors or unforeseen circumstances, the contestant shall be given to option of running at the end of their rake or the end of the race class. If a no-time penalty occurs before interference, the no time will stand.

### ***Liability Disclaimer***

All persons who participate in any race must sign a disclaimer of liability whether or not they are a member of the Run2Win Racing League.

### ***Returned Checks***

Failure of any contestant to make good on a returned check to Run2Win Racing League or any Run2Win Racing League sanctioned event will be placed on the ineligible list and not be allowed to compete until payment is made in full. Returned checks are subject to a \$30 service charge.

### ***Humane Treatment of Animals***

Any contestant who abuses an animal while in competition arena or anywhere on event grounds may be disqualified by the producer at their discretion and face suspension by Run2Win Racing League.

### ***Dress Code***

Dress Code is long sleeve shirt, cowboy hat or helmet, boots, etc is left to the discretion of the producer. If enforcing address code it must be advertised.

### ***Sportsmanship***

Poor sportsmanship should not be exhibited and will not be tolerated. It can be grounds for expulsion from event and suspension from Run2Win Racing League Events.

## ***Conflict Resolution***

Any complaints should be brought to the event producer first in a professional manner. If said dispute is not resolved, then complaint shall be filed in writing with the Run2Win Racing League Office in a timely fashion. If dispute has no bearing on the Run2Win Racing League itself then it will be handled between the disputing parties and/or producer.

Any person who purposefully disturbs or disrupts other contestants, flow of race, the producer and staff shall be excused from the event. It is up to the contestant to prove the disturbance was warranted and not of a personal nature.

## ***Finals***

To qualify to race at the Run2Win Racing League Finals you must be a current member in good standing and compete at a minimum of five (5) races for each membership purchased throughout the year.

100% of membership money shall go to the finals for Added Money and Average Awards. All Open memberships shall go to the Open Class for Added Money and Awards. All Youth Memberships shall go to the Youth Class at Finals. All Senior memberships shall go towards the Senior Class at Finals. Due to the Novice class being per race eligible, there is no membership for this class but it will be offered along with the PeeWee Class at Finals.

No points shall be awarded throughout the year.

